

Agile software development project evaluation using the partial least squares–structural equation modelling (PLS–SEM) approach in view of critical success indicators

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Abstract

In this study, the Agile software development process is analysed by means of success and failure criteria, and their effects are determined using the partial least squares – structural equation modelling methodology. The study identifies critical success factors in Agile software development methodology and specifically focuses on indicators to conclude their significance of relationship and impact, so that the possible results are determined, predicted and exterminated in advance. The literature search determined the success indicators of agile projects in a multi-dimensional view of factors. Each factor was classified into sub-factors and indicators which helped to obtain a multi-dimensional view of the factors that made them more viable. The answers of the participants were mapped to the detailed criteria and applied to the model developed. The results which showed the effects of each sub-criteria mapped to one of the main criteria of the Agile software development process were determined and evaluated.

Keywords: Critical success factors, success criteria, agile software development process, partial least squares – structural equation modeling, success indicator, failure indicator.

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1. Introduction

Agile software development started to become popular in the late 1990s, and is now one of the most preferred software development methodologies used by organisations, project managers and developers. The Agile methodology was proposed inside of the ‘Agile Manifesto’ (Beck *et al.*, 2001), which has principles by means of individuals and interactions over processes and tools, working software over comprehensive documentation, customer collaboration over contract negotiation and responding to change over following a plan.

Agility means the power of moving quickly and easily. Larman (2004) states that agile software development method is different from the traditional, plan-based approaches (such as Waterfall or sequential methodologies) in software engineering. It aims at a fast, light, effective and qualified development life cycle that supports customers’ involvement as much as possible with simple phases and quick turnarounds. In software development, applying agile methodologies means using the power of flexibility to move quickly and adaptively for applying changes over time. The main power of agile software development method is to provide a solution in increments, which starts with deployable units and is developed over time into products with fully functional, scalable units. This is why agile methodology is defined as an iterative method to make software development in shorter times with lightweight deliverables and cycles.

Agile software development teams aim to deliver a working application at every sprint and demonstrate it to customers or related people at the end of each sprint. The relationship and communication between team members are more important than using a development tool and a pre-defined process. According to the agile development process, team spirit drives a project to success. The Agile method advocates that the relationship between team and customer is as important as the relationship between team members. Instead of deep documentation, agile software development prefers the working code that is tested periodically. When the team member merges their own code into pre-merged code blocks, agile requests that the test procedures should start automatically, and thus, successful code blocks would be ready. The most important characteristic of the agile software development is that the customer can change requirements anywhere as the project moves along. Besides, the customer should participate on the project in every phase. As a result, developers and customers should work together by giving feedback during the project phase.

The critical success factor (CSF) approach to determine and evaluate an organisation’s performance was first introduced by Rockart (1979) and then was established by Rockart and Crescenzi (1984). CSF is applied agile projects in order to define the performance criteria of an organisation and identify the measurement methods. CSFs specify the number of areas that will help to get competitive efficiency and effectiveness metrics for the team member, the team or organisation. Bullen and Rokhart [4] summarise CSFs as exact answers of what parameters take away a project from success. CSFs in software projects are determined by using experience gained from previous projects. Mansor *et al.* (2014) state CSFs in the software development business to be related to software engineering as well as a combination of business and project management methodologies.

2. Literature Review

Briefly, the thesis study reviews three main concepts: agile method and CSFs, case studies and partial least squares – structural equation modelling (PLS-SEM) modelling for evaluation. So the literature search has been focused on these three main concepts.

For the literature-based study on agile method and CSFs, Doherty (2012) used the method of getting opinions from experienced program owners and project managers to determine the contribution, explore the management approach and evaluate the success factors to the project’s success. A total of 519 samples were collected from project owners who work on projects and have experience in leading IT projects. The two-phased research approach was applied to the samples by

employing a frequency analysis of the preferences applied to Q-analysis method to combine and analyse the list of success factors. Then detailed evaluation was provided as an explanation for the CSFs.

Nasir and Sahibuddin (2011) prepared a comparative study and used the survey methodology in the literature to determine the success factors that can potentially impact the project success. Since 1990–2010, 43 articles have been used and evaluated to propose the CSFs that affect the agile project's success. The preferred method for the study was content and frequency analysis methodologies. As a result of the analysis, 26 factors were determined as relative to the project success. Among them, the top five success factors are suggested to be carefully focused by project managers or program owners as the frequency of occurrences are more than 50% for each.

Wan and Wang (2013) focused to determine the key success factors among the CSFs for agile projects. They highlight that most critical factors are dependent on the view of the project manager, who should analyse the return on investment and determine the most CSFs depending on the project and implement them.

Charette (2005) determined the failure factors of an agile project, which is the opposite of those factors and are evaluated as success factors.

Cockburn and Highsmith (2001) focused on the people factors specifically and evaluated the effects of the people factor and if it can lead to the success in software development projects.

Chow and Cao (2008) discuss failure factors in four dimensions, namely: organisational, people, process, and technical (Tanner & Willingham 2014).

Vijayasathy and Turk (2008) designate that lack of training, unfamiliarity with agile approaches, lack of managerial support and interest, resistance from individuals, teams or organisation itself are considered to be some of the factors that lead agile projects to fail.

For case study and survey-based studies, we explored many articles and found some country-specific studies based on surveys or questionnaires.

Abdulaziz and Mayhew (2013) performed a case study in Saudi Arabia to present the success factors that can affect software projects. The study performed a two-phased method which combines quantitative and qualitative methods. In the first phase, in order to collect the data and analyse, an interview was performed. After the interview, 17 factors were proposed as the success factors. In the second phase, a questionnaire was used to evaluate and validate the proposal as a quantitative method.

Wan *et al.* (2013) focused on the manifesto and 12 agile principles, and performed a case study of J Group by applying an adaptive model. The study determined the success factors as:

- 1) Build the scrum as a self-managing group and a learning organisation
- 2) Professional release and development capability
- 3) Explicit project management.

The study focused on the methodology of Scrum as J Group practices it.

Ofori (2013) performed another study in Ghana. It collected the dataset by performing a survey on Ghanaian organisations. Knowledge creation theory was used in the analysis of the dataset and provided the CSFs that contribute to the survey.

Nasir and Sahibuddin (2011) performed a Delphi study (five rounds) on the team software process (TSP) that aimed to determine the adherence of CSFs for agile software projects. Three experts participated in the study. The study findings supported the practices to address the best 14 success factors. The participants were agreed on the outcomes of TSP, which reproduce a very good level for

four of the success indicators, 'good' level for six of the success indicators, 'limited' level for only one of the indicators and none at the 'fair' degree.

Chow and Cao (2008) used the quantitative method to gather data via an online survey, which was formed of demographic data collection and 7-point Likert scale questions. The target audience was members of Agile Alliance. First, five members of the target population tested and validated the content and provided their feedback to enhance the survey, and then the survey was spread to 83 group coordinators of Agile Alliance user groups and 60 contact people of corporate members of the agile. The survey period lasted for 6 weeks and a total of 408 people responded and 109 projects were submitted with comprehensive data.

Another example is that of Stankovic *et al.* (2013), who collected the data in the study by using an online survey in the form of a 7-point Likert scale. The survey was spread to the target audience consisting of managers, developers and experts in former Yugoslavia IT companies. There existed four sections in the survey, including demographic or personal data, success factors, insights of success, additional notes and feedback. After a 1-month survey period, 23 complete responses were collected.

For PLS-SEM, the following articles were studied and investigated: Campanelli (2016) searched for the impacts of tailoring criteria that can be used on adoption of agile software development methodologies. His study first focused the tailoring criteria available based on the literature search. Then, a model for agile practices adoption was proposed with the base of the tailoring criteria. Survey was used to collect the data among agile professionals and PLS-SEM was used to evaluate the model proposed on the dataset. The literature search showed that agile methods tailoring is an active research theme, the fundamental tailoring approaches are not specific to an agile method, the majority of the research used empirical research procedures, and that tailoring is mainly developed by using systematic method engineering approaches. The model has been validated and presents the effect of the external and internal environment with previous knowledge and experience tailoring criteria on agile adoption. They also highlight organisations' select agile practices according to their needs and tend to use custom methods or hybrid software practices. The proposed model can help the selection of agile methodologies, based on the level of importance each of the tailoring criteria has on the organisation's context for adoption.

Senapathi and Srinivasan (2014) published a study to validate and test a continuing agile usage or post-adoption based on a survey study. Survey data was validated using PLS-SEM models with variance and structural equations implemented in SmartPLS 2.0. Reliability was checked with a special focus on developing valid measures.

It is observed with the literature search that success criteria and researches are mainly based on either the case studies, personal observations of the experts from different agile practices or regression techniques applied to the data that gathered with different questionnaires or surveys.

Based on the literature search, Table 1 depicts the success factors and indicators to be analysed in five dimensions: organisational, people, process, technical and project (Chow & Cao, 2008). Table 2 shows the failure factors in four dimensions.

Table 1. Success factors and indicators in agile

Dimension	Main failure factor	Sub-failure factor
Organisational	Management commitment	1. Strong executive support 2. Committed sponsor or manager 3. Cooperative organisational culture instead of hierarchical
	Organisational environment	4. Organisations where agile methodology is universally accepted 5. Facility with proper agile-style work environment 6. Colocation of the whole team
	Team distribution	7. Team size being too large 8. Team members with high competence and expertise
People	Knowledge and experience	9. Managers knowledgeable in agile process 10. Team members with great motivation
	Team behaviour	11. Coherent, self-organising teamwork 12. Oral culture placing high value on face-to-face communication 13. Clear and well-understood project scope and requirements
Process	Requirements and planning	14. Accurate sizing, design estimate 15. Strong customer commitment and presence
	Customer role	16. Customer having full authority 17. Good customer relationship
	Tracking tools	18. Following agile-oriented process 19. Well-defined coding standards upfront
Technical	Technology	20. Pursuing simple design 21. Rigorous refactoring activities 22. Right amount of documentation 23. Regular delivery of software
	Infrastructure	24. Delivering most important features first 25. Correct integration testing 26. Appropriate technical training to team
	Project type	27. Project type not being of variable scope with emergent requirement
Project	Project type	28. Projects with upfront cost evaluation done 29. Projects with small team
	Project size	30. Projects with no multiple dependent teams (such as international distributed projects)

Table 2. Failure factors and indicators in agile

Dimension	Main failure factor	Sub-failure factor
Organisational	Management commitment	1. Absence of executive sponsorship 2. Absence of management support 3. Organisation is multi-regional and too large 4. Organisational principles are excessively political 5. Organisational culture is traditional or outdated
	Organisational environment and culture	6. External pressure to follow traditional waterfall process 7. Unsuitable facility/working environment 8. Locally distributed teams instead of co-location 9. Team sizes are too large 10. Insufficient experience
	Knowledge and experience	11. Lack of the required skillset 12. Insufficient project management proficiency
People	Team behaviour	13. Absence of teamwork 14. Resistance from teams/individuals 15. Weak customer relations 16. Demotivation of team members/team
	Requirements and planning	17. Imprecise project scope, requirements 18. Inaccurate project planning
Process	Customer role	19. Vague customer role 20. Absence of customer presence
	Tracking tools	21. Absence of agile progress tracking methods/systems 22. Unsuitable technology and tools 23. Diversion from coding standards 24. Lack of code review/inspections 25. Insufficient test cases/test coverage 26. Lack of tester in the team (developer is the tester) 27. Lack of technical or customer facing documentation
Technical	Project, technology and tools	28. No/long delivery cycles 29. Unrealistic/short design estimates 30. Insufficient training 31. Absence of developer involvement in prioritisation 32. Absence of risk analysis, lessons-learned (retrospective)

3. Data and Methods

3.1. Data Collection

In this section, we describe our dataset and the methods that we used to test our dataset. As we observed in the literature search, we also refer to a case study to collect the data and build up the proper dataset by using the survey method. Data were gathered with the use of an online survey that was spread to the target audience consisting of executives, managers, developers and customers in Turkey IT companies.

Table 3. Survey questions, corresponding references and covered items

Covered item	Questions	Details	Adopted from
SECTION 1: Company data and personal information			
1.1. Personal information	Q 1–9	Aims to gather personal information of the respondents, such as age, gender, experience, job title, agile role, the size and complexity of the projects and teams they are involved in	Senapathi and Srinivasan (2013)
1.2. Personal influencers	Q 10–14	Aims to gather personal influencers related to the respondent’s perception or belief on the projects and teams	Senapathi and Srinivasan (2013)
SECTION 2: Agile methodology factors			
2.1. Organisation dimension	Q 15–26	Aims to gather respondent’s feedback or belief on organisational factors such as management commitment, organisational environment and culture, etc.	Abrahamsson <i>et al.</i> (2002), Darwish and Rizk (2015), Misra <i>et al.</i> (2009), Tanner and Willingham (2014), and Worren (2010)
2.2. People dimension	Q 27–37	Aims to gather respondent’s feedback or belief on people factors such as knowledge and experience, required skillset, team behaviour, resistance from the team, etc.	Chow and Cao [7], Mannila [23], Martin (2003), Sidky <i>et al.</i> [31], and Worren (2010)
2.3. Process dimension	Q 38–41	Aims to gather respondent’s feedback or belief on process factors such as requirement and planning, customer role and involvement, tracking tools, etc.	Chow and Cao (2008), Mannila (2013) and Martin (2003)
2.4. Technical dimension	Q 42–64	Aims to gather respondent’s feedback or belief on technical factors such as technology used, coding, testing, design estimates, delivery cycles, retrospectives, training, etc.	Abrahamsson <i>et al.</i> (2002), Chow and Cao (2008), Darwish and Rizk (2015), Jugdev and Muller (2005), Mannila (2013), Martin (2003), and Sidky <i>et al.</i> [31]
2.5 Project dimension	Q 64–66	Aims to gather respondent’s feedback or belief such as project type, nature, etc.	Nasir and Sahubiddin, 2011; Ofori, 2013, Wan and Wang (2010) and Cockburn and Highsmith (2001)
SECTION 3: Additional comment			
	Free format text area	Aims to gather additional feedback or thought on the survey or agile practices	Senapathi and Srinivasan (2013)

The survey period lasted 2 months and a total of 172 people (124 male and 48 female) responded to the online survey. The average years of experience of the respondents in software development was 6.4 years and the average years of agile experience was 3.3 years. The average number of agile projects involved in by the respondents was 9.6.

The 5-point Likert scale was chosen in the survey to be formed with the statements: Strongly Disagree, Disagree, Neither agree or disagree, Agree, Strongly Agree and they were codified by assigning five to the highest statement ‘Strongly Agree’ and assigning one to the lowest statement ‘Strongly Disagree’.

Then, the questions were associated and mapped to the main factors and to the sub-factors in each of them. For instance, question 17 aimed to figure out people’s idea and feedback on the impact of absence of management support under organisation dimension; similarly, questions 13, 28 and 52 were linked to the insufficient experience under people dimension. In the case of multiple questions logically associated with the same main factor and the same sub-factor, in order to reflect all answers for more accuracy, the average (arithmetic mean) of all these answers was evaluated and assigned to the indicator (e.g., 4.3 points).

The same evaluation was applied to all the questions in the survey (Section 1.2 Personal Influencers and Section 2 Agile Development Methodology Failure Factors, for all respondents (172) in the survey).

The data collected from the survey were analysed using PLS-SEM or PLS Path Modelling (PLS-PM), based on the literature review. It is a statistical method for modelling complex relationships (structural equation models) among latent variables (LVs) and manifest variables (MVs) (observed variables).

PLS-SEM or PLS-PM was also used to display the model in a graphical format, using what is called a path diagram that represents in a visual way the relationships stated in the model (Sanchez, 2013).

3.2. Methods

We have focused on PLS methods for determining the existence and impacts of success factors in the agile project, which are PLS-SEM and PLS-PM methods.

Hair *et al.* (1988) stated that these two methods can be used to model the complexity of cause–effect relationships among the LVs. Vinzi, Chin, Henseler & Wang (2010) highlight PLS-PM aims to increase the number of variances rather than accuracy of the statistical estimates, so it does not provide a covariance matrix.

The description of the modelling is based on two models: the outer model (also called the measurement model) and the inner model (also called the structural model). The outer model measures the correlation of the MVs to their LVs and the inner model endogenous LVs to other LVs.

Lee, Petter, Fayard and Robinson (2011) describe the algorithm that provides the structural equation model and determines the estimates of LVs in alternating steps by using the inner and outer models. The outer mode performs calculations on LVs using the weighted sum of its MVs. The inner model performs calculations on LVs using the linear regression between LVs and MVs. These calculations are performed repeatedly until proper convergence results are received.

Peng and Lai (2012) make the definition of an LV as a construct (an unobservable, indirect variable) which is constructed with observable, measurable, direct variables, formulised as x_h , which are the indicators or MVs. Sarstedt *et al.* (2014) describe the ways of determining the LVs with their MVs, which are indicated with three methods: reflective way, formative way and the multiple effect indicators for multiple causes way. In this study, the reflective way has been used for analysis.

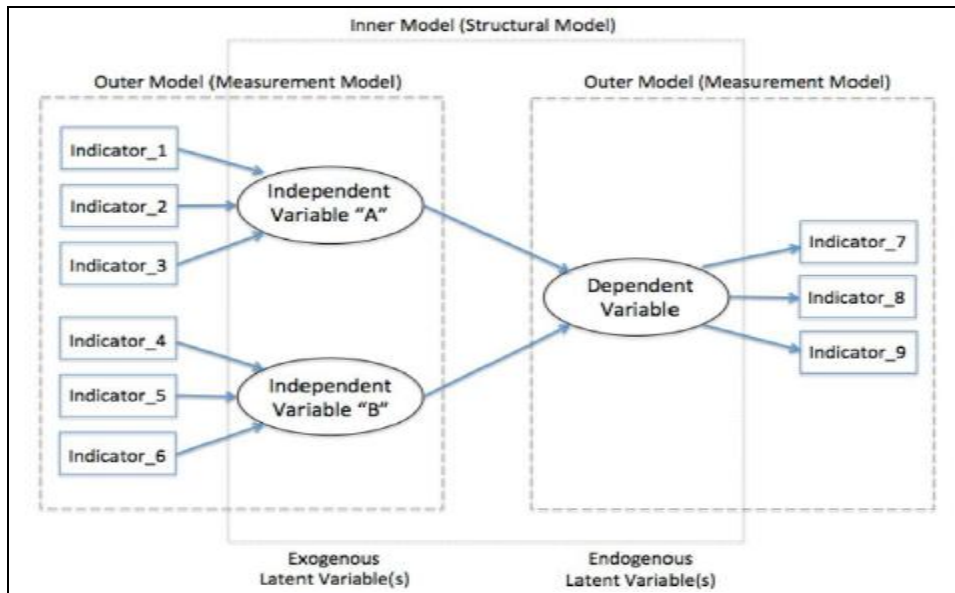


Figure 1. PLS-SEM diagram. Source: Wong, K., and Kwong, K., 2013. PLS-sem techniques using smartpls.

4. Findings

In the first step, the initial model was built and reliability analysis was performed on the success and failure criteria. Then, depending on the reliability results, models were reconstructed to build the final models. In the second step, validity analysis was tested on the final models and the results were evaluated.

4.1. Findings of the Success Criteria

The initial PLS-SEM diagram was evaluated on the LVs and associated MVs from the real life survey to measure the impact and factors that led the agile projects to success. There are five main CSFs as shown as LVs in the initial model: Organisation, People, Process, Technical and Projects as shown in Figure 2 and an exit factor has been determined as 'Success Factor' and also shown as LV. For each LV, the sub-criteria of the factors are added as MVs to the LVs. After executing the initial model, two-step analyses was performed on the findings. First, the outer model and then the inner model were validated.

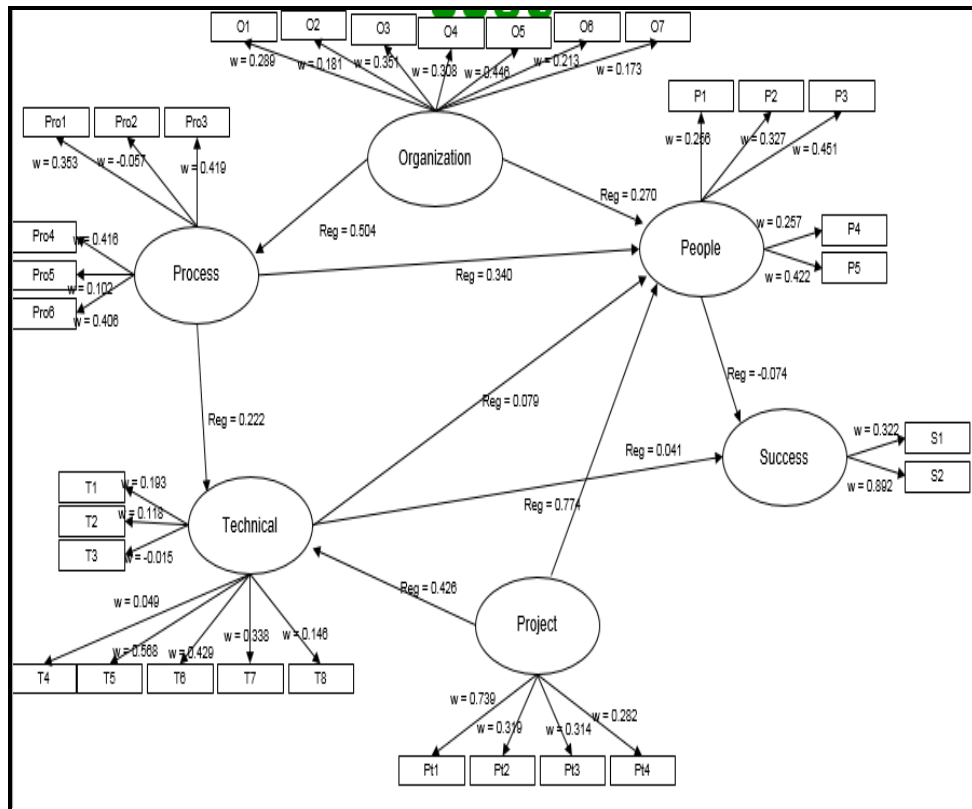


Figure 2. Initial PLS-PM success model

4.1.1. The Outer Model (Measurement Model) of the Success Criteria

Composite reliability (monofactorial MVs) shows the internal consistency by using cross-loadings, Cronbach's Alpha (1971) and D.G. Rho values. Cronbach's alpha takes into account the equal weighting of the indicators, whereas the empirical model, D.G Rho, assumes indicators are unequally weighted. Bagozzi and Yi [3] define, for Cronbach's Alpha, 0.4 or higher for explanatory research and 0, 70 or higher for factor reliability, and for D.G. Rho, 0, 60 or higher for explanatory research and 0, 70 or higher for composite reliability.

In the initial model, Cronbach's Alpha and D.G Rho cannot be computed, so validity check was performed with cross loadings. Cross-loadings are used to determine the effectiveness of each factor on the other factors (non-target). It is one of the methods used to decide whether MVs are effective enough on the LVs and further analysis can be performed on the model or not. If constructs are valid, there should be high correlations (>0.5) between cross loadings of the same construct. If constructs are not valid, they can be removed from the model to construct a better model with high validity. This operation is performed repeatedly with each result until improvement is noticed on the construct validity of the indicators.

The latest PLS-PM model is shown in Figure 3.

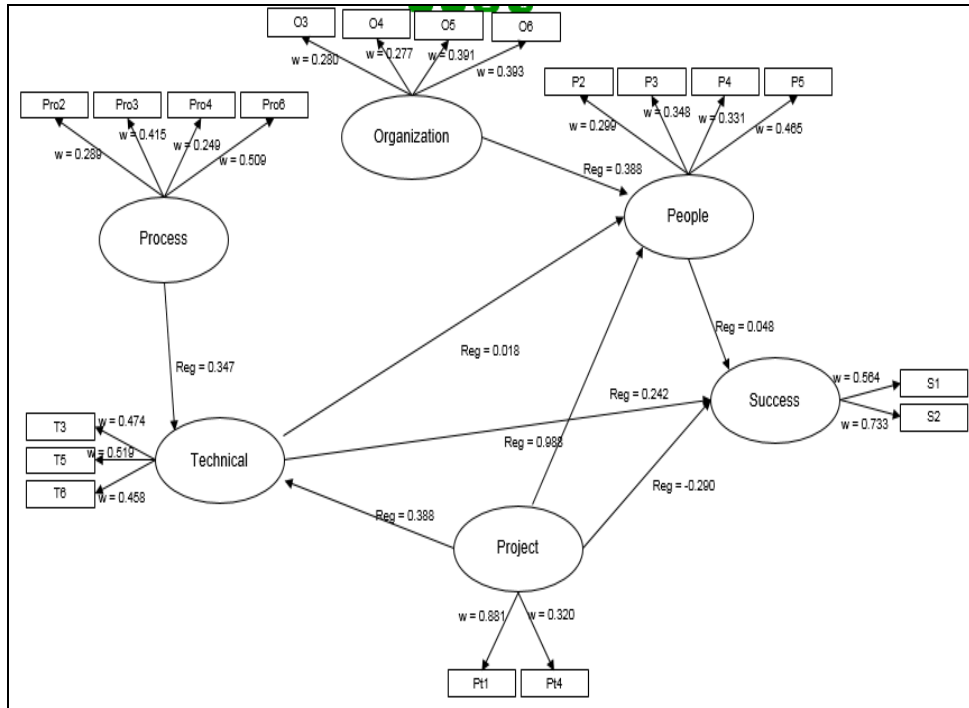


Figure 3. Final PLS-PM success model

Based on the fact that if constructs are valid, there should be high correlations (>0.5) between cross-loadings of the same construct, which in the final model cross-loadings of the MVs are all higher than 0.5.

According to the Composite Reliability indexes (explained in Table 4.2), Dillon-Goldstein's rho results were greater than 0.7 and the first eigenvalues of each LV were bigger than the others, thus each and every LV block consisted of MVs is verified to be unidimensional. In other words, the reliability values of this model were satisfactory and moderately affected the model.

Table 4. Cross-loadings of final model

	Organization	Process	People	Technical	Project	Success
O3	0.518	0.293	0.273	0.309	0.166	0.335
O4	0.551	0.250	0.269	0.279	0.192	0.214
O5	0.892	0.270	0.380	0.108	0.163	0.118
O6	0.898	0.287	0.382	0.101	0.193	0.113
Pro2	0.290	0.726	0.523	0.263	0.226	0.239
Pro3	0.266	0.642	0.249	0.378	0.403	0.309
Pro4	0.230	0.517	0.209	0.226	0.407	0.200
Pro6	0.232	0.776	0.292	0.463	0.246	0.257
P2	0.326	0.362	0.541	0.117	0.159	0.085
P3	0.270	0.370	0.841	0.158	0.290	0.082
P4	0.227	0.330	0.816	0.162	0.287	0.083
P5	0.396	0.234	0.592	0.219	0.217	0.235
T3	0.258	0.452	0.188	0.681	0.241	0.572
T5	0.143	0.356	0.187	0.709	0.217	0.831
T6	0.107	0.275	0.129	0.674	0.699	0.302
Pt1	0.235	0.461	0.316	0.564	0.950	0.282
Pt4	0.100	0.164	0.205	0.157	0.508	0.060
S1	0.245	0.207	0.095	0.570	0.193	0.692
S2	0.143	0.356	0.187	0.709	0.217	0.831

Table 5. Composite reliability of final model

Latent variable	Dimensions	Cronbach's alpha	D.G. rho (PCA)	Condition number	Critical value	Eigenvalues
Organization	4	0.691	0.813	7.923	1.000	2.189
						1.065
						0.711
						0.035
Process	4	0.599	0.768	2.042	1.000	1.839
						1.006
						0.714
						0.441
Project	2	0.352	0.755	1.242	1.000	1.214
						0.786
Technical	3	0.446	0.730	1.357	1.000	1.423
						0.805
						0.773
People	4	0.659	0.801	6.664	1.000	2.168
						0.957
						0.826
						0.049
Success	2	0.297	0.740	1.192	1.000	1.174
						0.826

After checking the reliability of the model, it was considered as the 'final model' in the remaining parts of this study. Final model is confirmed reliability analysis with cross-loadings first and now further analysis can be performed on the model.

4.1.2. The Inner Model (Structural Model) of the Success Criteria

For validation of the structural model, R^2 measures and path coefficient values were used. As PLS-SEM method tries to determine the relations of the endogenous LVs and prediction-oriented approach is used for building the models, the R^2 values are expected to be high enough to meet the purpose. The expected values for R^2 depend on the discipline of the research. To determine the success drivers, $R^2 > 0.75$ is evaluated as high, whereas 0.20 may be evaluated as high in determining the consumer behaviours. This study focuses on determining the success indicators of agile projects; 0.75 is used as the reference value in R^2 squares.

Another validation in structural model is using the goodness-of-fit (GoF Index) value which measures the relativity among variance and covariance from the sample matrix. GoF Index measures the relativity and is one of the ways to determine the model fit. Schermelleh-Engel *et al.* [30] state that the GoF Index should be 0–1, where the values closest to 1 are considered as good model fits. In the final model, the absolute GoF index is 0.493 with the relative GoF as 0.850 (close to 1).

Table 6 illustrates the model assessment. Organisation, process and project are evaluated as the exogenous factors, whereas technical, people and success are the endogenous factors. As success factor was used as the exit criteria, it should be endogenous, which fits with the model.

Table 6. Model assessment

Latent variable	Type	R^2	Adjusted R^2	Mean Communalities (AVE)	D.G. rho
Organization	Exogenous			0.544	0.818
Process	Exogenous			0.452	0.764
Project	Exogenous			0.580	0.717
Technical	Endogenous	0.395	0.391	0.474	0.730
People	Endogenous	0.262	0.254	0.504	0.797
Success	Endogenous	0.763	0.760	0.585	0.737
Mean		0.473		0.513	

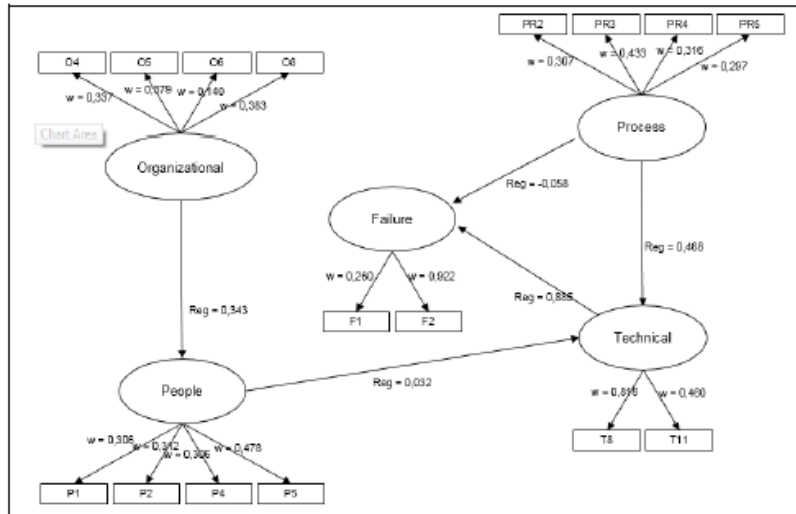


Figure 5. Final PLS-PM failure model

According to the composite reliability indexes (explained in Table 4.2), Dillon-Goldstein's rho results were greater than 0.7 and the first eigenvalues of each LV were bigger than the others, thus each and every LV block consisting of MVs is verified to be unidimensional. In other words, the reliability values of this model were satisfactory and moderately affected the model. If the Cronbach's alpha values were examined, the most effective variable (the highest score) was found to be the organisational variable, which was 0.805.

Table 8. Composite reliability table

Latent var.	Dim.	Cronbach's alpha	D.G. rho (PCA)	Cond. number	Critical value	Eigenvalues
Organizational	4	0,805	0,877	+Inf	1,333	2,595
						0,789
						0,616
						0,000
People	4	0,698	0,817	+Inf	1,333	2,221
						1,094
						0,685
						0,000
Process	4	0,720	0,827	3,197	1,000	2,181
						1,276
						0,329
						0,213
Technical	2	0,273	0,733	1,173	1,000	1,158
						0,842
Failure	2	0,297	0,740	1,192	1,000	1,174
						0,826

4.2.2. The Inner Model (Structural Model) of the Failure Criteria

Table 9 demonstrates the results of the structural model estimates for the model using all data from the survey.

Table 9. The result of structural model assessment and R^2 values

Latent variable	Type	R^2	Adjusted R^2	Mean Communalities (AVE)	D.G. rho
Organizational	Exogenous			0,630	0,869
People	Endogenous	0,118	0,118	0,519	0,811
Process	Exogenous			0,541	0,824
Technical	Endogenous	0,232	0,228	0,571	0,718
Failure	Endogenous	0,737	0,736	0,556	0,684
Mean		0,363			

R^2 which was defined as a coefficient of determination was 0.737 and could be considered to be substantial (Hair *et al.* 2011).

Table 10. R^2 of failure

R^2	R^2 (Bootstrap)	Standard error	Critical ratio (CR)	Lower bound (95%)	Upper bound (95%)
0,737	0,748	0,066	11,220	0,616	0,874

Also, the absolute GoF index value was calculated as 0.452, which was an acceptable value in a real case model. The relative GoF index value was evaluated as 0.862, which could be considered very high.

5. Conclusion

This paper was an attempt to evaluate the impacts of CSFs for agile software development projects and specify the success and failure criteria based on regression methods applied to a proper dataset.

A proposal framework is presented by modelling the multi-dimensional view of the success factors, based on the five categories (people, project, organisation, process and technical) with their main and sub-indicators. The failure factors and indicators were examined in four dimensions (organisational, people, technical, process) and their sub-categories that mainly contributed to the software development methodologies and to the agile specifically. Multi-dimensional view narrows down the model and increases readability and applicability.

This research was based on the online survey data to explore the critical factors of agile software development projects using quantitative approach. PLS-SEM was effectively chosen to construct a model and analyse the data to determine the factors and indicators and their relative (weighted) impact on the agile projects.

In the successful model, based on the responses of the survey, the success factor was related to three main factors: people, project and technical. Technical factors are evaluated as having relatively high association on success and success factors are defined at 76% on two sub-criteria of delivering the project on time with quality. Technical factor includes both technology properties and infrastructure. Technology determines the development environment with coding standards that will be followed, and infrastructure includes technical trainings, integration testing, automation,

documentation and regular delivery to the customer. All these sub-items in technical factor are related with the success of the project. The people factor is also evaluated as one of the main factors as in agile projects team synergy, efficiency and output are critical to perform continuous delivery to the customer. People factor includes not only the technical skillset and expertise but also communication skills within the team or with the customer. Project factor determines technology based on the content, and defines the project type such as an integration project or development projects. Project factor has potential impact on the success as depending of the project type, size and nature, the success factor may be challenged. The percentage of the success ratio is evaluated as low when the project has a variable scope in its requirements; especially, it has emergent requirements and requires multiple dependent teams such as distributed international projects.

Based on the failure model that was developed and analysed, the technical factors and indicators (e.g., no or long delivery cycles, lack of developer involvement in prioritisation, etc.) were revealed to dominantly lead agile projects to fail. The process factors and indicators had unexpectedly lower and negative impact on agile project failures, though, if the role of the customer was vague, it was seen as a factor to cause agile project failures. Similarly, resistance from teams or individuals (people factor) and traditional/outdated culture and unsuitable environment (organisational factor) were also determined to lead agile projects to fail considerably. Technical factors itself were internally affected by process factors mostly (higher than 95%) and by people factors to some extent (almost 3%).

Based on Chow and Cao (2008), agile success and failure factor research, incorrect delivery strategy, improper agile software engineering techniques and absence of a high-calibre team were found to be critical failure factors, leading the agile project to fail. This research similarly indicated that the technical factors and no or long delivery cycles were obviously impacting agile projects negatively.

This study provides an empirical model and can be improved with further analysis. Although there were further studies around CSFs mostly in agile development, failure factors or indicators were not observed so much to be focused specifically. With the help of this study, critical factors and indicators were primarily studied and should be considered as an example or reference study for further research.

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